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AN ALGORITHM FOR THE SOLUTION OF  
LINEAR PROGRAMING PROBLEMS

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AN ALGORITHM FOR THE SOLUTION OF  
LINEAR PROGRAMMING PROBLEMS

by

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#### ABSTRACT

Linear programming techniques are becoming of greater importance because the use of computerization has increased the fields for applications for linear programs. The primal-dual algorithm, in which the constraints are added one at a time, is investigated as a possible faster solution method. A computer program was developed to compare this method with the standard primal-dual algorithm using the full set of constraints at one time. Several random problems were solved using these two methods, and the results indicated a significant improvement in the solution time by the use of adding the constraints one at a time.

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## I. INTRODUCTION

New linear programming algorithms have been developed to reduce the computational time in solving linear programs. The purpose of this thesis is to investigate the merits of one such new algorithm. This method consists of introducing the constraint equations one at a time. After each constraint is added, the "smaller", or submatrix, problem is solved using the primal-dual algorithm. This continues until all constraints have been added and a solution is obtained.

The rationale for this approach is that small matrices are used in the initial stages of solving the linear program; the size of the matrices increases only when additional constraints are introduced. If the number of iterations used in this method is not significantly different from the number of iterations used with the full matrices, the manipulation of the smaller matrices in the initial stages will reduce the solution time.

## II. NOTATION

- $m$       number of constraint equations.
- $n$       number of legitimate variables.
- $A$        $m \times n$  matrix of coefficients of the constraint equations  
with elements  $a_{ij}$ ,  $i = 1, \dots, m$ ,  $j = 1, \dots, n$ .
- $P$        $m \times m$  matrix of the basis vectors.
- $P^{-1}$     inverse of the basis.
- $P_j$      $m \times 1$  column vector which is the  $j^{\text{th}}$  column of  $A$ .

$$\text{i.e., } P_j = \begin{bmatrix} a_{1j} \\ \vdots \\ a_{mj} \end{bmatrix}, \quad j = 1, \dots, n.$$

- $P_{ai}$      $m \times 1$  column vector associated with the  $i^{\text{th}}$  artificial  
variable,  $i = 1, \dots, m$ .
- $x_j$      $m \times 1$  column vector with elements  $x_{ij}$ , where  $x_j = P^{-1}P_j$ .
- $C$        $n \times 1$  column vector with elements  $c_j$  which are the costs  
of the legitimate variables.
- $B$        $m \times 1$  column vector with elements  $b_i$  which are the right-  
hand sides of the constraint equations.
- $s_j$     dual slack variables.
- $\hat{s}_j$     dual slack variables after a dual iteration.
- $\bar{d}$        $m \times 1$  column vector whose elements are the coefficients  
of the basis variables of the added constraint  
equation.

Notation used with tableau:

P	B	P <sub>0</sub>	P <sub>1</sub>	P <sub>2</sub>	P <sub>3</sub>	P <sub>4</sub>	P <sub>5</sub>	P <sub>a0</sub>	P <sub>a1</sub>	
P <sub>a0</sub>	b <sub>0</sub> -4	1	1/2	1/3	0	5/6	1	1	-1/6	θ = b <sub>0</sub> - 4
P <sub>3</sub>	4	0	1/2	2/3	1	1/6	0	0	1/6	
z <sub>j</sub> -c <sub>j</sub>	4-b <sub>0</sub>	-1	-1/2	-1/3	0	-5/6	-1	-----		θ̂ = -4/-1 = 4
s <sub>j</sub>	4b <sub>0</sub>	4	2	4	0	4	4	-----		
ŝ <sub>j</sub>	16	0	0	8/3	0	2/3	0	-----		

↑

↑ the vector to be introduced into the basis. e.g., in this tableau P<sub>0</sub> will be introduced.

① pivot element for a primal iteration, i.e., the  $\theta$  criterion is  $\theta = \min_i (x_{iB}/x_{ij})$  such that  $x_{ij} > 0$ .

[-1] pivot element for a dual iteration, i.e., the  $\hat{\theta}$ -criterion is  $\hat{\theta} = \min_j (-s_j/z_j - c_j)$  such that  $z_j - c_j < 0$ .

### III. FORMULATION OF THE PROBLEM AND SOLUTION PROCEDURE

The general linear programming problem is to maximize

$$z = \sum_{j=1}^n c_j x_j$$

subject to

$$\sum_{j=1}^n a_{ij} x_j = b_i \geq 0, \quad i = 1, \dots, m, \quad (1)$$

and

$$x_j \geq 0, \quad j = 1, \dots, n.$$

The modified primal uses an additional constraint

$$x_0 + \sum_{j=1}^n x_j = b_0,$$

where the cost of  $x_0$  is zero and  $b_0$  is arbitrarily large, so that for  $x_0 > 0$  the constraint adds no additional restriction on (1).

The modified primal is written to maximize

$$z = \sum_{j=1}^n c_j x_j$$

subject to

$$x_0 + \sum_{j=1}^n x_j = b_0, \quad (2)$$

$$\sum_{j=1}^n a_{ij} x_j = b_i, \quad i = 1, \dots, m,$$

and

$$x_j \geq 0, \quad j = 1, \dots, n.$$

From (2) we can write the modified dual with slack variables,  $s_j$ ,  $j = 0, 1, \dots, n$ , added. That is to minimize

$$w_0 b_0 + \sum_{i=1}^m w_i b_i$$

subject to

$$w_0 - s_0 = 0,$$

$$w_0 + \sum_{i=1}^m w_i a_{ij} - s_j = c_j, \quad j = 1, \dots, n, \quad (3)$$

and

$$w_i \text{ unrestricted for } i = 0, 1, \dots, m.$$

The starting feasible solution to the primal dual algorithm is  $w_i = 0, i = 1, \dots, m$ , and  $w_0 = \max_j (c_j, 0)$ .

For an optimal solution the complementary slackness condition must hold. That is

$$s_0 x_0 + \sum_{j=1}^n s_j x_j = 0. \quad (4)$$

Adding artificial variables,  $x_{ai}, i = 0, 1, \dots, m$ , to (2) with the cost of the artificial variables set to -1 and the cost of the legitimate variables set to zero, the extended primal can be written as

maximize

$$-x_{a0} - \sum_{i=1}^m x_{ai}$$

subject to

$$x_0 + \sum_{j=1}^n x_j + x_{a0} = b_0,$$

$$\sum_{j=1}^n a_{ij} x_j + x_{ai} = b_i, \quad i = 1, \dots, m,$$

and

$$x_j \geq 0, \quad j = 1, \dots, n, \text{ and } x_{ai} \geq 0, \quad i = 0, \dots, m.$$

Solving the extended primal is similar to using a Phase I Revised Simplex method. <sup>(1)</sup> However, in the primal-dual algorithm, when Phase I ends the linear program is solved because complementary slackness is maintained throughout the solution procedure.

If a new constraint is added to the tableau, complementary slackness is maintained without changing the dual slack variables. This can be shown as follows:

Assume we have a feasible solution to the problem with  $k$  constraint equations. This means that  $s_j = 0$  for all  $j$  such that  $P_j \in P$  and  $x_j = 0$  for all  $j$  such that  $P_j \notin P$ . These conditions imply that complementary slackness is maintained, and that the modified dual also has a feasible solution.

Now we add the  $k + 1^{\text{st}}$  constraint which introduces a new dual variable,  $w_{k+1}$ , but no new dual slack variables,  $s_j$ ,  $j = 0, 1, \dots, n$ . We need a feasible solution to the modified dual for the enlarged system. Observe that we have a feasible solution if we set  $w_{k+1} = 0$  since then the  $s_j$ ,  $j = 0, 1, \dots, n$ , remain unchanged. In particular,  $s_j = 0$  for all  $j$  such that  $P_j \in P$ , that is, for the legitimate variables. Also,  $x_j = 0$  for all  $j$  such that  $P_j \notin P$ , which implies that we have maintained complementary slackness.

It is worth noting that the  $z_j - c_j$ ,  $j = 0, 1, \dots, n$ , must be recalculated since the new constraint which is added to the



extended primal starts with its artificial variable,  $x_{a,k+1}$ , in the basis with its cost set at -1.

$$\begin{array}{ccc} P & \bar{0} & \bar{0} \\ \text{The new basis is } \bar{P} = & & , \text{ where } P_{a,k+1} = \\ \bar{d}^T & 1 & 1 \end{array}$$

is the artificial vector associated with  $x_{a,k+1}$ . Now we can solve the new  $k + 1$  system using the primal-dual algorithm since complementary slackness has been maintained.

An optimal solution exists if and only if the following criteria are satisfied:

1.  $z_j - c_j \geq 0$  for  $j = 0, 1, \dots, n$ ,
2.  $z_B - c_B = 0$ , and
3.  $x_0 > 0$ .

The solution procedure is as follows:

The first tableau is set up using the first two constraints of the extended primal and the starting solution to the modified dual, which implies that at least one  $s_j = 0$ .

Step 1. Is there a  $j$ , say  $j_0$ , such that  $s_{j_0} = 0$  and

$$z_{j_0} - c_{j_0} < 0?$$

- a. Yes. Go to 2.
- b. No. Go to 3.

Step 2. Introduce  $P_{j_0}$  into the basis using the minimum  $\theta$ -criterion and a primal iteration. Since the extended primal is bounded a pivot will always exist. Note that the  $s_j$  remain unchanged for all  $j$ . Go to 1.

Step 3. Is  $z_j - c_j < 0$  for some  $j$ ?

- a. Yes. Go to 4.
- b. No. Go to 5.

Step 4. Use the minimum  $\hat{\theta}$ -criterion. Is  $\hat{\theta}$  bounded?

- a. Yes. Perform a dual iteration to compute a new set of  $s_j$ 's, say  $\hat{s}_j$ 's. Go to 1.
- b. No. The linear program has no feasible solution.

Stop.

Step 5. Is  $z_B - c_B < 0$ ?

- a. Yes. The linear program has no feasible solution.

Stop.

- b. No. Go to 6.

Step 6. Have all of the constraints been added?

- a. Yes. Go to 9.
- b. No. Go to 7.

Step 7. Introduce the next restraint, say the  $k + 1^{\text{st}}$ .

Place the artificial vector  $P_{a,k+1}$  in the basis. Compute

$x_{B,k+1}$ . Is  $x_{B,k+1} \geq 0$ ?

- a. Yes. Go to 8.
- b. No. Multiply all coefficients of the new constraint, except for the artificial variable, by -1. This assures that  $x_{B,k+1} \geq 0$  and the artificial variable is non-negative. Go to 8.

Step 8. For the system with  $k + 1$  restraints, compute the new values of  $z_j - c_j$  for  $j = 0, 1, \dots, n$ . Go to 1.

Step 9. Is  $x_0 = 0$ ?

- a. Yes. The linear program is unbounded. Stop.
- b. No. An optimal solution has been found. Stop.



#### IV. SAMPLE PROBLEM

Consider the following example:

maximize

$$z = 2x_1 + 4x_3$$

subject to

$$3x_1 + 4x_2 + 6x_3 + x_4 = 24 ,$$

$$4x_1 + 3x_2 + 12x_3 + x_5 = 24 ,$$

$$x_1 + x_2 + 4x_3 = 8 ,$$

and

$$x_j \geq 0, j = 1, \dots, 5.$$

Then the extended primal is

maximize

$$-x_{a0} - x_{a1} - x_{a2} - x_{a3}$$

subject to

$$x_0 + x_1 + x_2 + x_3 + x_4 + x_5 + x_{a0} = b_0 ,$$

$$3x_1 + 4x_2 + 6x_3 + x_4 + x_{a1} = 24 ,$$

$$4x_1 + 3x_2 + 12x_3 + x_5 + x_{a2} = 24 ,$$

$$x_1 + x_2 + 4x_3 + x_{a3} = 8 ,$$

$$x_j \geq 0 \text{ for } j = 0, \dots, 5, \text{ and } x_{ai} \geq 0 \text{ for } i = 0, \dots, 3 .$$

The dual slack variables are  $s_0 = \max_j (c_j, 0) = 4$  with  $j = 3$ .

Then  $s_B = x_0 b_0 = 4b_0$ , and  $s_j = s_0 - c_j$  for  $j = 1, \dots, 5$ , so

that  $s_1 = 2$ ,  $s_2 = 4$ ,  $s_3 = 0$ ,  $s_4 = 4$ , and  $s_5 = 4$ .

The starting tableau, using the first original constraint, is

P	B	P <sub>0</sub>	P <sub>1</sub>	P <sub>2</sub>	P <sub>3</sub>	P <sub>4</sub>	P <sub>5</sub>	P <sub>a0</sub>	P <sub>a1</sub>
P <sub>a0</sub>	b <sub>0</sub>	1	1	1	1	1	1	1	0
P <sub>a1</sub>	24	0	3	4	6	1	0	0	1
$\theta = 24/6 = 4$									
$z_j - c_j$	-b <sub>0</sub> -24	-1	-4	-5	-7	-2	-1	---	---
s <sub>j</sub>	4b <sub>0</sub>	4	2	4	0	4	4	---	---

↑

From step 1, we see that  $s_3 = 0$  and  $z_3 - c_3 < 0$ . Using the minimum  $\theta$ -criterion (as discussed in section III) in step 2, we introduce  $P_3$  into the basis and remove  $P_{a1}$  from the basis.

Since there is no  $j_0$  for which  $s_{j0} = 0$  and  $z_{j0} - c_{j0} < 0$ , but  $z_j - c_j < 0$  for several values of  $j$ , we arrive at step 4. Using the minimum  $\hat{\theta}$ -criterion a new set of  $s_j$ 's, called  $\hat{s}_j$ 's are calculated.

P	B	P <sub>0</sub>	P <sub>1</sub>	P <sub>2</sub>	P <sub>3</sub>	P <sub>4</sub>	P <sub>5</sub>	P <sub>a0</sub>	P <sub>a1</sub>
P <sub>a0</sub>	b <sub>0</sub> -4	1	1/2	1/3	0	5/6	1	1	-1/6
P <sub>3</sub>	4	0	1/2	2/3	1	1/6	0	0	1/6
$\theta = b_0 - 4$									
$z_j - c_j$	-b <sub>0</sub> +4	-1	-1/2	-1/3	0	-5/6	-1	---	---
$\hat{\theta} = -4/-1 = 4$									
s <sub>j</sub>	4b <sub>0</sub>	4	2	4	0	4	4	---	---
$\hat{s}_j$	16	0	0	8/3	0	2/3	0	---	---

↑

Now  $\hat{s}_0 = 0$  and  $z_0 - c_0 < 0$  so, from step 2, we introduce  $P_0$  into the basis and remove  $P_{a0}$  from the basis.

P	B	P <sub>0</sub>	P <sub>1</sub>	P <sub>2</sub>	P <sub>3</sub>	P <sub>4</sub>	P <sub>5</sub>	P <sub>a0</sub>	P <sub>a1</sub>
P <sub>0</sub>	b <sub>0</sub> -4	1	1/2	1/3	0	5/6	1	1	-1/6
P <sub>3</sub>	4	0	1/2	2/3	1	1/6	0	0	1/6
z <sub>j</sub> -c <sub>j</sub>	0	0	0	0	0	0	0	---	---
s <sub>j</sub>	16	0	0	8/3	0	2/3	0	---	---

From the above tableau we trace through steps 1b, 3b, 5b, 6b, and arrive at step 7. Note that we have obtained an optimal solution to the subproblem with one constraint. In step 7 we introduce the second constraint. Since P<sub>0</sub> and P<sub>3</sub> are basis vectors,  $\bar{d}^T = (a_{20}, a_{23}) = (0, 12)$ ; the new basis consists of P<sub>0</sub>, P<sub>3</sub> and P<sub>a2</sub>. With this basis we find that  $x_{B2} = -24 < 0$  so that step 7b must be used. The second re-straint is replaced by

$$-4x_1 - 3x_2 - 12x_3 - x_5 + x_{a2} = -24,$$

which is used throughout the remainder of the solution procedure. Note that now  $\bar{d}^T = (0, -12)$  and  $x_{B2} = 24 > 0$ . New values of  $x_j - c_j$  for  $j = 0, 1, \dots, n$  are computed (step 8), and the new tableau is

P	B	P <sub>0</sub>	P <sub>1</sub>	P <sub>2</sub>	P <sub>3</sub>	P <sub>4</sub>	P <sub>5</sub>	P <sub>a0</sub>	P <sub>a1</sub>	P <sub>a2</sub>
P <sub>0</sub>	b <sub>0</sub> -4	1	1/2	1/3	0	5/6	1	1	-1/6	0
P <sub>3</sub>	4	0	1/2	2/3	1	1/6	0	0	1/6	0
P <sub>a2</sub>	24	0	2	5	0	2	-1	0	2	1
z <sub>j</sub> -c <sub>j</sub>	-24	0	-2	-5	0	-2	1	---	---	---
s <sub>j</sub>	16	0	0	8/3	0	2/3	0	---	---	---

↑

Since  $s_1 = 0$  and  $z_1 - c_1 < 0$  (step 1) we go to step 2. Using a primal iteration, we introduce  $P_1$  into the basis and eliminate  $P_3$  from the basis.

P	B	$P_0$	$P_1$	$P_2$	$P_3$	$P_4$	$P_5$	$P_{a0}$	$P_{a1}$	$P_{a2}$	
$P_0$	$b_0 - 8$	1	0	$-1/3$	-1	$2/3$	1	1	$-1/3$	0	
$P_1$	8	0	1	$4/3$	2	$1/3$	0	0	$1/3$	0	
$P_{a2}$	8	0	0	$7/3$	-4	$4/3$	-1	0	$4/3$	1	$\theta = \frac{8}{4/3} = 6$
$z_j - c_j$	-8	0	0	$-7/3$	4	$-4/3$	1	---	---	---	$\hat{\theta} = \frac{-2/3}{-4/3} = 1/2$
$s_j$	16	0	0	$8/3$	0	$2/3$	0	---	---	---	
$\hat{s}_j$	12	0	0	$3/2$	2	0	$1/2$	---	---	---	

↑

Now  $z_j - c_j \geq 0$  for all  $j$  for which  $s_j = 0$ . From steps 1b, 3a, and 4a, a new set of  $s_j$ 's are computed. Then  $\hat{s}_4$  becomes zero and  $z_4 - c_4 < 0$  so, from step 2,  $P_4$  enters the basis and  $P_{a2}$  is removed from the basis.

P	B	$P_0$	$P_1$	$P_2$	$P_3$	$P_4$	$P_5$	$P_{a0}$	$P_{a1}$	$P_{a2}$
$P_0$	$b_0 - 12$	1	0	$-3/2$	1	0	$3/2$	1	-1	$-1/2$
$P_1$	6	0	1	$3/4$	3	0	$1/4$	0	0	$-1/4$
$P_4$	6	0	0	$7/4$	-3	1	$-3/4$	0	1	$3/4$
$z_j - c_j$	0	0	0	0	0	0	0	---	---	---
$s_j$	12	0	0	$3/2$	2	0	$1/2$	---	---	---

Optimality has now been obtained with the second restraint added. Following steps 1b, 3b, 5b, 6b, and 7, we introduce

the third and final restraint. Since the basis vectors were  $P_0, P_1$ , and  $P_4$ ,  $\bar{d}^T = (a_{30}, a_{31}, a_{34}) = (0, 1, 0)$ . The new basis vectors are  $P_0, P_1, P_4, P_{a3}$ . We find that  $x_{B3} = 2 > 0$  so we go to step 8 and recompute  $z_j - c_j$  for  $j = 0, 1, \dots, n$ .

The next sequence of steps is 1b, 3a, and 4a, which leads to a new set of  $s_j$ 's.

P	B	$P_0$	$P_1$	$P_2$	$P_3$	$P_4$	$P_5$	$P_{a0}$	$P_{a1}$	$P_{a2}$	$P_{a3}$	
$P_0$	$b_0 - 12$	1	0	$-3/2$	1	0	$3/2$	1	-1	$-1/2$	0	
$P_1$	6	0	1	$3/4$	3	0	$1/4$	0	0	$-1/4$	0	
$P_4$	6	0	0	$7/4$	-3	1	$-3/4$	0	1	$3/4$	0	
$P_{a3}$	2	0	0	$1/4$	1	0	$-1/4$	0	0	$1/4$	1	$\theta = 2$
$z_j - c_j$	-2	0	0	$-1/4$	-1	0	$1/4$	---	---	---	---	$\theta = -2/-1 = 2$
$s_j$	12	0	0	$3/2$	2	0	$1/2$	---	---	---	---	
$\hat{s}_j$	8	0	0	1	0	0	1	---	---	---	---	

↑

Steps 1a and 2 bring  $P_3$  into the basis with the elimination of  $P_{a3}$  from the basis. The new tableau is:

P	B	$P_0$	$P_1$	$P_2$	$P_3$	$P_4$	$P_5$	$P_{a0}$	$P_{a1}$	$P_{a2}$	$P_{a3}$	
$P_0$	$b_0 - 14$	1	0	$-7/4$	0	0	$7/4$	1	-1	$-3/4$	-1	
$P_1$	0	0	1	0	0	0	1	0	0	-1	-3	
$P_4$	12	0	0	$5/2$	0	1	$-3/2$	0	1	$3/2$	3	
$P_3$	2	0	0	$1/4$	1	0	$-1/4$	0	0	$1/4$	1	
$z_j - c_j$	0	0	0	0	0	0	0	---	---	---	---	
$s_j$	8	0	0	1	0	0	1	---	---	---	---	

This tableau is the final tableau since the sequence of steps 1b, 3b, 5b, 6a, and 9b inform us that we have found an optimal solution to the original linear program. Note that the complementary slackness condition has been maintained, that is,  $s_0x_0 + \sum_{j=1}^n s_jx_j = 0$ . Therefore, the optimal solution is

$$x_0 = b_0 - 14 > 0,$$

$$x_1 = x_2 = x_5 = 0,$$

$$x_3 = 2, \text{ and}$$

$$x_4 = 12,$$

with the optimal cost  $z = s_B = 8$ .



## V. PROGRAMMING TECHNIQUE

The linear programming technique described in this thesis was programmed in FORTRAN IV for use on the IBM 360/67 computer. One subroutine is used for the primal simplex iteration and another is used for the dual iteration. The final subroutine is used for the addition of constraints. The main (driving) routine is used to solve both the full linear program and the linear program using addition of constraints as described in this thesis. Using the main routine to solve both problems eliminates any time differences due to differences in programming techniques. Both of the solution procedures were timed\*, and the number of iterations of each were counted. Read and print times were not included in the timing.

\*The timing routine was developed by Lt. E.A. Singer, a student at the Naval Postgraduate School.

## VI. EFFICIENCY OF THE ALGORITHM

To eliminate the considerable time and effort required to input data by hand, a subroutine was designed which generates random problems of a large size. This routine uses a random number generator to produce the elements of the A, B, and C matrices. The following criteria were used in order to insure the existence of a bounded feasible solution:

maximize

$$z = \sum_{j=1}^n c_j x_j$$

subject to

$$\sum_{j=1}^n a_{ij} x_j - x_{si} = b_i, \quad i = 1, \dots, m,$$

and

$$c_j \leq 0, \quad x_j \geq 0, \quad x_{si} \geq 0, \quad a_{ij} \geq 0, \quad b_i \geq 0$$

$$\text{for } i = 1, \dots, m, \quad j = 1, \dots, n,$$

where  $x_{si}$  is the slack variable for the  $i^{\text{th}}$  constraint.

For this investigation the subroutine generated problems having 70 variables (including 20 slack variables), 20 constraint equations, and 50 cost coefficients using the following uniform distributions:

$$a_{ij}, \text{ uniform } (0,1);$$

$$b_i, \text{ uniform } (0,5);$$

$$c_j, \text{ uniform } (-1,0).$$

A total of 40 problems were solved using the random problem generator described above. The execution times for these problems are given in Table I at the end of this section.



The comparison of solution times shows that all 40 problems ran faster using the method described in this thesis, than with the standard primal-dual algorithm. The time differences range from 15.17 seconds to 48.18 seconds with an average time difference of 27.53 seconds.

TABLE I

Prob. No.	Full Array		Addition of Constraints		$x_i - y_i$
	Time ( $x_i$ ) (sec.) <sup>i</sup>	Iter.	Time ( $y_i$ ) (sec.) <sup>i</sup>	Iter	
1	87.82	23	56.50	21	31.32
2	87.84	23	56.91	23	30.93
3	80.22	21	56.53	21	23.69
4	87.93	23	56.70	22	31.23
5	84.06	22	58.61	23	25.45
6	91.63	24	56.62	22	35.01
7	95.45	25	58.65	23	36.80
8	80.31	21	56.52	21	23.79
9	99.60	26	65.67	32	33.93
10	80.16	21	56.51	21	23.65
11	80.18	21	56.50	21	23.68
12	91.65	24	65.12	29	26.53
13	80.19	21	57.99	22	22.20
14	91.74	24	64.35	30	27.39
15	80.20	21	56.48	21	23.72
16	84.02	22	57.10	22	26.92
17	95.52	25	59.36	24	36.16
18	83.95	22	58.71	22	25.24
19	84.14	22	65.47	25	18.67
20	99.25	26	70.03	28	29.22
21	107.08	28	58.90	25	48.18
22	87.85	23	56.51	21	31.34
23	84.01	22	61.39	24	22.62
24	80.16	21	56.52	21	23.64
25	80.17	21	56.49	21	23.68
26	80.16	21	56.50	21	23.66
27	80.19	21	56.52	21	23.67
28	84.21	22	58.84	23	25.37
29	103.27	27	57.85	24	45.42
30	87.83	23	59.47	23	28.36
31	84.07	22	59.33	22	24.74
32	88.19	23	56.92	23	31.27
33	80.28	21	56.56	21	23.72
34	87.96	23	56.56	21	31.40
35	84.11	22	57.09	23	27.02
36	84.05	22	56.56	21	27.49
37	80.20	21	56.51	21	23.69
38	80.18	21	56.54	21	23.64
39	84.03	22	68.86	26	15.17
40	80.29	21	56.54	21	23.75
<hr/>					
Total	3454.01		2352.77		1101.24
<hr/>					
Average	86.35		58.82		27.53
<hr/>					

## VII. SUMMARY AND CONCLUSIONS

A modification of the primal-dual algorithm has been presented. This modification differs from the standard primal-dual algorithm in that the constraint equations are introduced one at a time, and each subproblem is solved before the next constraint is added.

This algorithm was programmed in FORTRAN IV for the IBM 360/67. The program was designed so that any given linear program is solved first by the standard primal-dual algorithm, and then is resolved using the modified primal-dual procedure. Further, the same subroutines are used for both methods in order to eliminate timing bias due to coding differences. In fact the modified procedure contains steps which are not included in the timing of the standard routine.

In all cases the modified procedure was faster than the standard procedure. Of 40 test problems the standard method averaged 86.35 seconds per problem, whereas the modified method averaged 58.82 seconds per problem. One should not judge the actual running time of the test problems since no attempt was made to improve the efficiency of the computer program on an absolute basis; only the relative speeds of the two methods is of importance.

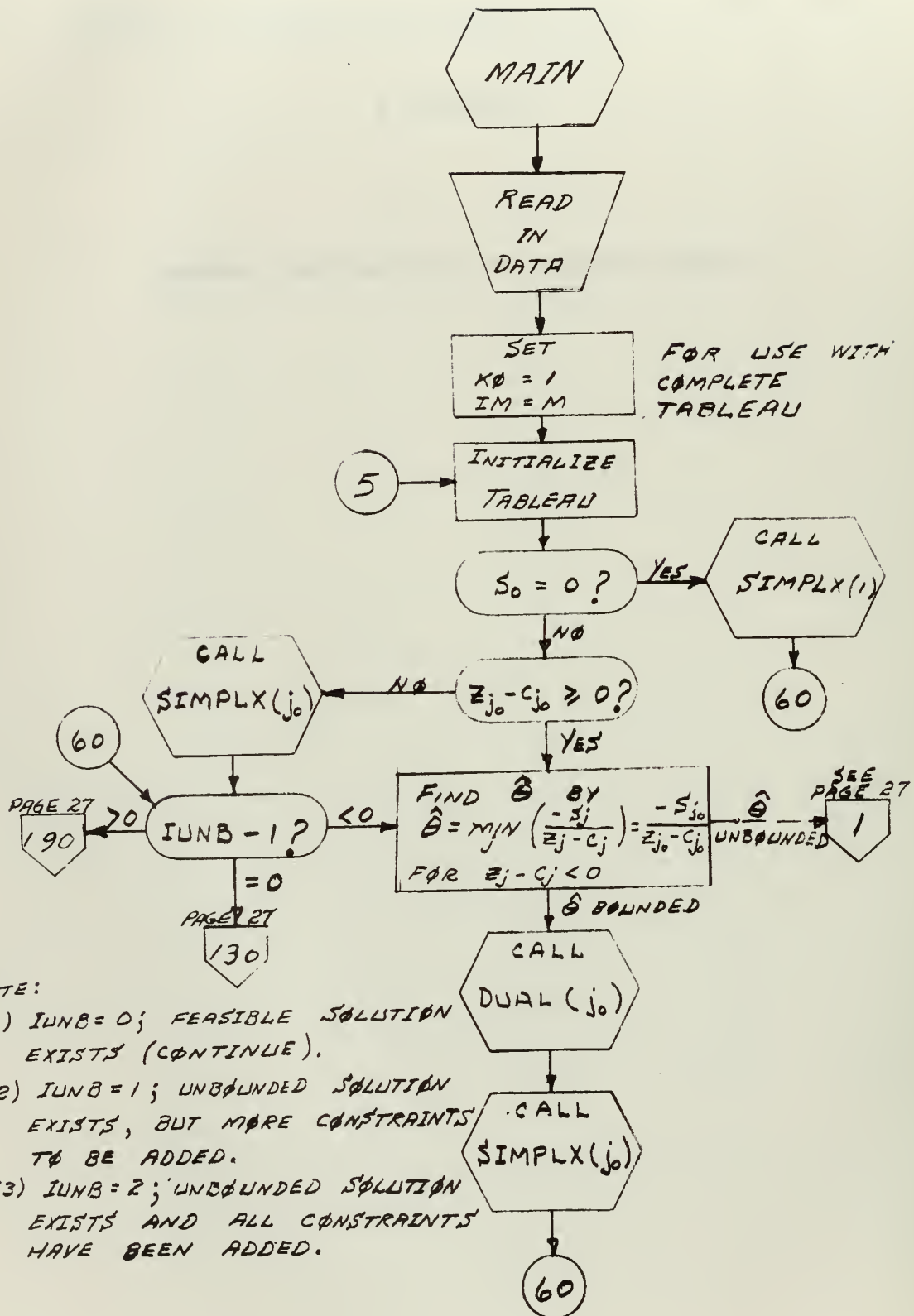
## BIBLIOGRAPHY

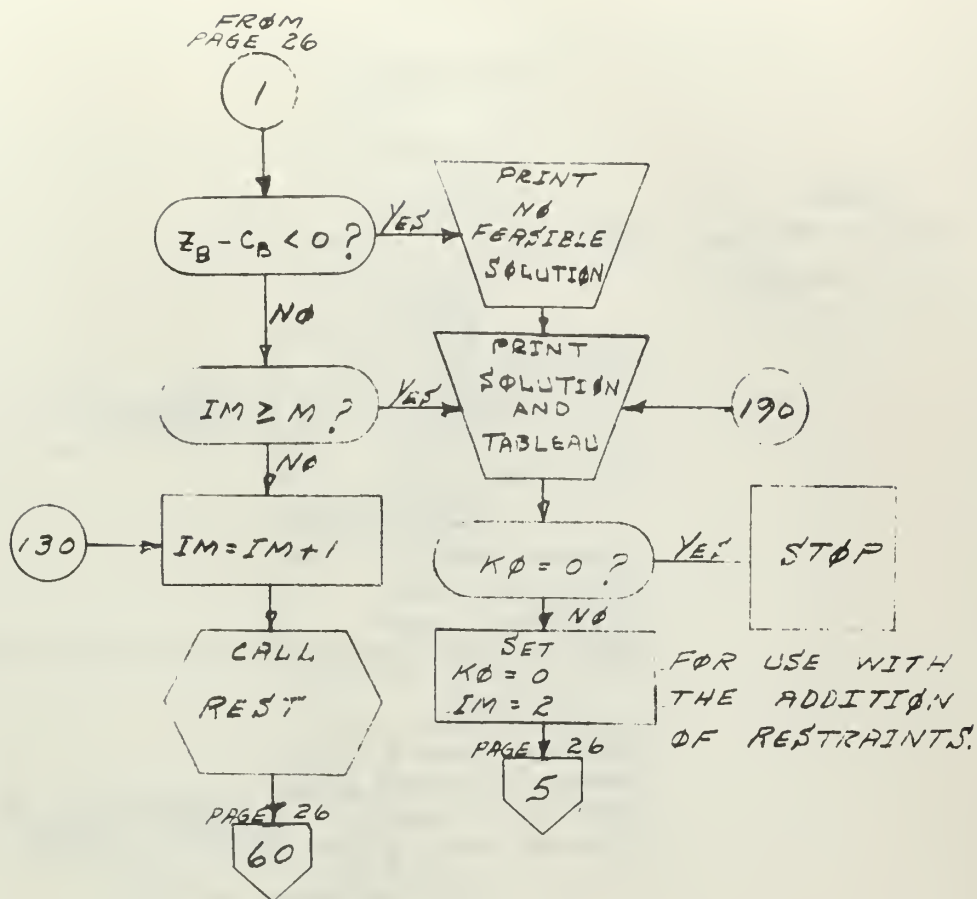
1. Hadley, G., Linear Programming. Reading, Mass: Addison-Wesley Publishing Co., Inc., 1962.

## APPENDIX A

### FLOW DIAGRAMS OF THE COMPUTER PROGRAM

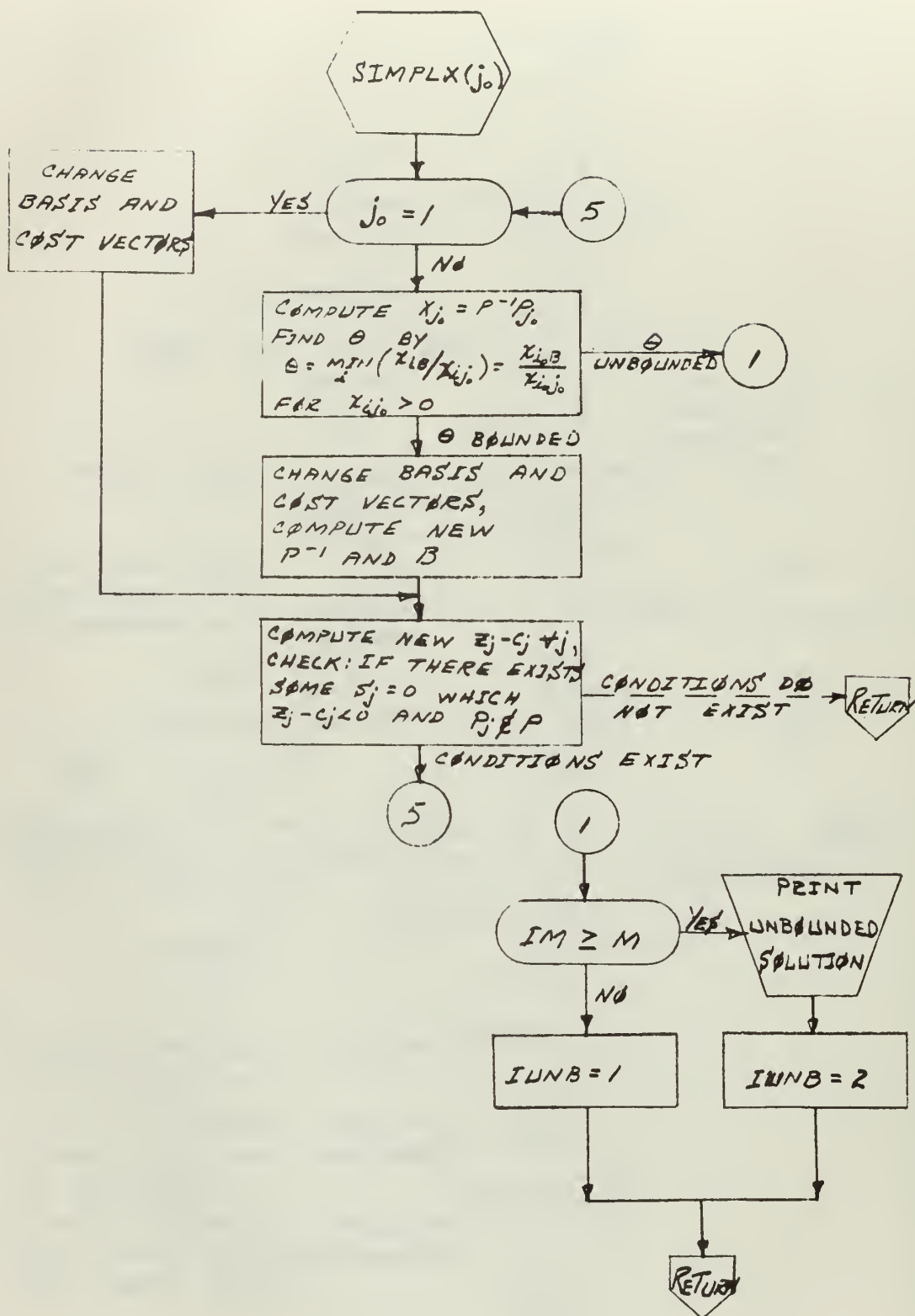
# 1. MAIN PROGRAM





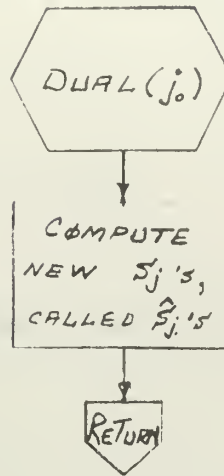


## 2. SIMPLEX ITERATION SUBROUTINE

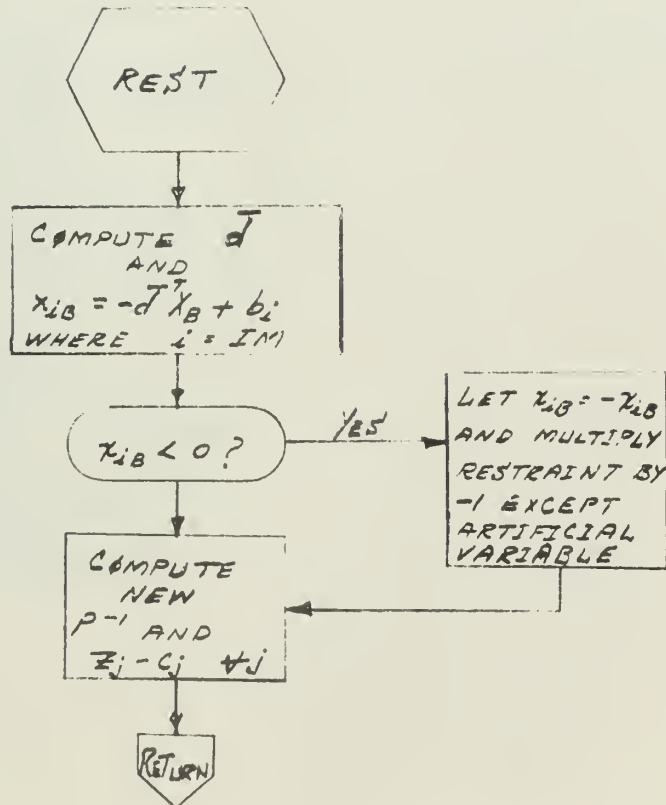




### 3. DUAL ITERATION SUBROUTINE



### 4. ADDITION OF NEW RESTRAINT SUBROUTINE



## APPENDIX B

### FORTRAN LISTING OF THE COMPUTER PROGRAM

```

FORTRAN IV G LEVEL 1, MOD 1                                MAIN                                DATE = 68159                                05/22/31

0001      DIMENSION P(53,151),B(52),C(151),RT(53,2),IBAS(53),ONE(53),TEM(2), 0000020
0002      IPINV(53,53),ZCB(2),ZC(151),WSB(2),X(2),X(53),DBAR(53) 0000030
0003      COMMON/INT/IUNR,IM,M,N,IRAS,ITER 0000040
0003      COMMON/FLOAT/P,B,C,RT,ONE,TEM,PINV,ZCB,ZC,WSB,WS,T,X,DBAR,EP 0000045

C
C NOTE - WS(J) IN THIS PROGRAM AND S(J) IN THESIS ARE EQUIVALENT
C
0004      EP = 10.0E-6 0000050
0005      XF = URN(0) 0000055
0006      IPROB = 0 0000060
0007      6 IF(IPROB.GE.50) GO TO 500 0000070
0008      IPROB = IPROB + 1 0000080
0009      CALL PSEUDO 0000080
0010      M = M + 1 0000090
0011      N = N + 1 0000100

C
C KO=1 IS FOR USE OF COMPLETE TABLEAU
C
0012      KO = 1 0000260
0013      IM = M 0000265

C
C INITIALIZE TABLEAU
C
0014      5 DO 1 I=2,M 0000270
0015      RT(I,1) = 0.0 0000280
0016      RT(I,2) = B(I-1) 0000290
0017      1 P(I,1) = 0.0 0000300
0018      ITER = 1 0000305
0019      DO 2 J=1,N 0000310
0020      2 P(1,J) = 1.0 0000320
0021      RT(1,1) = 1.0 0000325
0022      RT(1,2) = 0.0 0000330
0023      DO 3 I=1,M 0000340
0024      IBAS(I) = N+I 0000350
0025      3 ONE(I) = -1.0 0000360
0026      DO 10 I=1,M 0000370
0027      DO 10 J=1,M 0000380
0028      IF(I.EQ.J) GO TO 9 0000390
0029      PINV(I,J) = 0.0 0000400
0030      GO TO 10 0000410
0031      9 PINV(I,J) = 1.0 0000420
0032      10 CONTINUE 0000430
0033      CALL TIMEIT(C,CL) 0000435
0034      ZCB(1) = -1.0 0000440
0035      ZCB(2) = 0.0 0000450
0036      DO 11 I=2,IM 0000460
0037      11 ZCB(2) = ZCB(2) -RT(I,2) 0000470
0038      ZC(1) = -1.0 0000480
0039      DO 20 J=2,N 0000490
0040      ZC(J) = -1.0 0000500
0041      DO 20 I = 2,IM 0000510
0042      ZC(J) = ZC(J) -P(I,J) 0000520
0043      IND = 0 0000530
0044      WS(1) = 0.0 0000540
0045      DO 30 J=2,N 0000550
0046      IF(C(J).LE.WS(1))GO TO 30 0000560
0047      WS(1) = C(J) 0000570
0048      IND = J 0000580
0049      30 CONTINUE 0000590
0050      WSB(1) = WS(1) 0000600
0051      WSB(2) = 0.0 0000610
0052      DO 40 J=2,N 0000620
0053      40 WS(J) = WS(1) -C(J) 0000630

C
C DETERMINE VECTOR TO INTRODUCE
C
0054      IF(IND.EQ.0.0)GO TO 50 0000640
0055      IF(ZC(IND).GE.0.0)GO TO 70 0000650
0056      CALL SIMPLX(IND) 0000660
0057      GO TO 60 0000670
0058      50 CALL SIMPLX(1) 0000680
0059      60 IF(IUNR-1)7C,130,190 0000690
0060      70 TEMP = 999999. 0000700
```

C FIND THETA FOR DUAL = MIN(-S(J)/ZC(J))OVER J FOR ZC(J)<0  
C

0061  
0062  
0063  
0064  
0065  
0066  
0067  
0068  
0069  
0070  
0071  
0072  
0073  
0074  
0075

IND = 0  
DO 80 J=1,N  
IF(ZC(J).GE.0.0)GO TO 80  
DO 75 I=1,IM  
IF(IBAS(I).EQ.J) GO TO 80  
75 CONTINUE  
XE= -WS(J)/ZC(J)  
IF(TEMP.LE.XE)GO TO 80  
TEMP = XE  
IND = J  
80 CONTINUE  
IF(IND.EQ.0) GO TO 100  
CALL DUAL(IND)  
CALL SIMPLX(IND)  
GO TO 60

0000710  
0000720  
0000730  
  
  
0000740  
0000750  
0000760  
0000770  
0000780  
0000790  
0000800  
0000810  
0000820

C CHECK FOR INFEASIBILITY  
C

0076  
0077  
0078

100 IF(ZCB(1))200,110,120  
110 IF(ZCB(2).LT.0.0) GO TO 200  
120 IF(IM.GE.M) GO TO 190

0000830  
0000840  
0000850

C ADD NEXT RESTRAINT  
C

0079  
0080  
0081  
0082  
0083  
0084  
0085  
0086

130 IM = IM + 1  
CALL REST  
IUNB = 0  
GO TO 60  
190 CALL TIMEIT(-1,CL)  
WRITE(6,5000)IPROB,CL,ITER  
50000FORMAT(10X,'PROBLEM',I4,' TIME IS ',-6PF15.6,' SECONDS WITH',  
116,' ITERATIONS',//)  
IF(KO.EQ.0)GO TO 6

0000860  
0000870  
0000880  
0000890  
0000900  
0000910  
0000920  
0000940  
0000990

C KO=0 IS FOR USE OF ADDITION OF RESTRAINTS  
C

0087  
0088  
0089  
0090  
0091  
0092  
0093  
0094

IM=2  
KO=0  
GO TO 5  
500 STOP  
200 WRITE(6,4010)  
GO TO 190  
4010 FORMAT(10X,'SOLUTION INFEASIBLE'//)  
END

0001000  
0001010  
0001020  
0001030  
0001040  
0001050  
0001070  
0001080

```

C
C
0001      SUBROUTINE SIMPLX(J)                                0001090
0002      DIMENSION P(53,151),B(52),C(151),BT(53,2),IBAS(53),ONE(53),TEM(2), 0001100
      IPINV(53,53),ZCB(2),ZC(151),WSB(2),WS(151),T(2),X(53),DBAR(53) 0001110
0003      COMMON/INT/IUNB,IM,M,N,IBAS,ITFR                      0001120
0004      COMMON/FLOAT/P,B,C,BT,ONE,TEM,PINV,ZCB,ZC,WSR,WS,T,X,DBAR,EP 0001125
0005      IUNB = 0                                              0001130

C
C FOR J=1 THE ONLY CHANGE IS THE BASIS AND ZC(J)'S
C
0006      5 IF(J.EQ.1) GO TO 130                                0001140

C COMPUTE X(J) AND FIND THETA FOR PRIMAL = MIN(X(I,B)/X(I,J)) OVER J
C FOR X(I,J)>0
C
0007      T(1) = 999999.                                         0001150
0008      T(2) = T(1)                                           0001160
0009      DO 20 I=1,IM                                           0001170
0010      L = IM-I+1                                             0001180
0011      X(L) = 0.0                                             0001190
0012      DO 10 K=1,IM                                           0001200
0013      Y = PINV(L,K)*P(K,J)                                   0001205
0014      X(L) = X(L) + Y                                       0001210
0015      10 CALL ROUND(X(L),Y,EP)                               0001211
0016      IF(X(L).LE.0.)GO TO 20                                0001215
0017      TEM(1) = BT(L,1)/X(L)                                   0001220
0018      TEM(2) = BT(L,2)/X(L)                                   0001230
0019      IF(T(1)-TEM(1))20,11,12                                0001240
0020      11 IF(T(2).LE.TEM(2))GO TO 20                          0001250
0021      12 T(1) = TEM(1)                                       0001260
0022      T(2) = TEM(2)                                       0001270
0023      ID = L                                                 0001280
0024      20 CONTINUE                                           0001290

C
C COMPUTE NEW TABLEAU
C
0025      IF(T(1).EQ.999999.)GO TO 50                            0001300
0026      IBAS(ID) = J                                           0001310
0027      ONE(ID) = 0.0                                           0001320
0028      DO 30 I=1,IM                                           0001330
0029      IF(I.EQ.ID) GO TO 30                                    0001333
0030      Y = T(1)*X(I)                                           0001337
0031      BT(I,1) = BT(I,1) - Y                                   0001334
0032      CALL ROUND(BT(I,1),Y,EP)                               0001335
0033      Y = T(2)*X(I)                                           0001336
0034      BT(I,2) = BT(I,2) - Y                                   0001336
0035      CALL ROUND(BT(I,2),Y,EP)                               0001337
0036      XE = X(I)/X(ID)                                         0001360
0037      DO 30 K=1,IM                                           0001370
0038      Y = PINV(ID,K)*XE                                       0001371
0039      PINV(I,K) = PINV(I,K) - Y                               0001372
0040      CALL ROUND(PINV(I,K),Y,EP)                             0001375
0041      30 CONTINUE                                           0001385
0042      BT(ID,1) = BT(ID,1)/X(ID)                              0001387
0043      BT(ID,2) = BT(ID,2)/X(ID)                              0001388
0044      DO 31 I=1,IM                                           0001386
0045      31 PINV(ID,I) = PINV(ID,I)/X(ID)                       0001389
0046      70 ZCB(1) = 0.0                                         0001390
0047      ZCB(2) = 0.0                                         0001410
0048      DO 80 I=1,IM                                           0001420
0049      ZCB(1) = ZCB(1) + ONE(I)*BT(I,1)                       0001430
0050      ZCB(2) = ZCB(2) + ONE(I)*BT(I,2)                       0001440
0051      ZC(1) = ONE(1)                                         0001450
0052      DO 90 L=2,N                                           0001460
0053      ZC(L) = 0.                                             0001470
0054      DO 90 I=1,IM                                           0001490
0055      DO 90 K=1,IM                                           0001500
0056      Y = ONE(I)*PINV(I,K)*P(K,L)                           0001505
0057      ZC(L) = ZC(L) + Y                                       0001510
0058      90 CALL ROUND(ZC(L),Y,EP)                             0001515
C

```

C CHECK FOR AN ADDITION ITERATION WITH PRIMAL

0059	TEMP = 0.0	0001520
0060	DO 120 L=1,N	0001530
0061	IF(WS(L).NE.0.0) GO TO 120	0001540
0062	DO 110 I=1,IM	0001550
0063	IF(IBAS(I).EQ.L)GO TO 120	0001560
0064	110 CONTINUE	0001570
0065	IF(ZC(L).GE.TEMP) GO TO 120	0001580
0066	J=L	0001590
0067	TEMP = ZC(L)	0001600
0068	120 CONTINUE	0001610
0069	ITER = ITER + 1	0001615
0070	IF(TEMP.NE.0.0) GO TO 5	0001620
0071	200 RETURN	0001630
0072	130 IBAS(1) = 1	0001640
0073	ONE(1) = 0.0	0001650
0074	ID = 1	0001655
0075	GO TO 70	0001660

C  
C SOLUTION UNBOUNDED

0076	50 IF(IM.GE.M) GO TO 60	0001670
0077	IUNB = 1	0001680
0078	GO TO 200	0001690
0079	60 WRITE(6,4020)	0001700
0080	IUNB = 2	0001710
0081	4020 FORMAT(10X,'SOLUTION UNBOUNDED'//)	0001720
0082	GO TO 200	0001730
0083	END	0001740

```

C
C
0001      SUBROUTINE DUAL(J)                                0001750
0002      DIMENSION P(53,151),H(52),C(151),BT(53,2),IBAS(53),ONE(53),TFM(2), 0001760
0003      IPINV(53,53),ZCB(2),ZC(151),WSR(2),WS(151),T(2),X(53),DBAR(53) 0001770
0004      COMMON/INT/IUNB,IM,M,N,IBAS,ITER 0001780
0004      COMMON/FLOAT/P,B,C,BT,ONE,TFM,PIINV,ZCB,ZC,WSR,WS,T,X,DBAR,EP 0001785
C
C      COMPUTE NEW WS(J) WHICH IS EQUIVALENT TO S(J)
C
0005      XF = WS(J)/ZC(J)                                0001790
0006      DO 10 K=1,N 0001800
0007      Y = ZC(K)*XF 0001801
0008      WS(K) = WS(K) - Y 0001802
0009      10 CALL ROUND(WS(K),Y,EP) 0001803
0010      Y = ZCB(1)*XF 0001804
0011      WSR(1) = WSR(1) - Y 0001805
0012      CALL ROUND(WSR(1),Y,EP) 0001806
0013      Y = ZCB(2)*XF 0001807
0014      WSR(2) = WSR(2) - Y 0001808
0015      CALL ROUND(WSR(2),Y,EP) 0001810
0016      RETURN 0001840
0017      END 0001850

```



```

C
C
0001      SUBROUTINE REST                                0001860
0002      DIMENSION P(53,151),B(52),C(151),BT(53,2),IBAS(53),ONE(53),TEM(2), 0001870
0003      PINV(53,53),ZCB(2),ZC(151),WSB(2),WS(151),T(2),X(53),DBAR(53) 0001880
0004      COMMON/INT/1UNB,IM,M,N,IBAS,ITER 0001890
0004      COMMON/FLOAT/P,B,C,BT,ONE,TEM,PINV,ZCB,ZC,WSB,WS,T,X,DBAR,EP 0001895

C
C COMPUTE D-BAR AND B VECTOR
C
0005      K = IM-1                                0001900
0006      BT(IM,1) = 0.0                          0001910
0007      BT(IM,2) = B(K)                        0001920
0008      DO 10 I=1,K                            0001930
0009      IF (IBAS(I).GT.N) GO TO 5              0001935
0010      L = IBAS(I)                            0001940
0011      DBAR(I) = -P(IM,L)                     0001950
0012      BT(IM,1) = BT(IM,1) + DBAR(I)*BT(I,1) 0001960
0013      BT(IM,2) = BT(IM,2) + DBAR(I)*BT(I,2) 0001970
0014      GO TO 10                               0001971
0015      5 DBAR(I) = 0.0                        0001972
0016      10 CONTINUE                            0001973
0017      IF (BT(IM,1)) 50,20,30                 0001980
0018      20 IF (BT(IM,2).LT.0.0) GO TO 50       0001990

C
C COMPUTE NEW INVERSE AND COST VECTOR
C
0019      30 DO 40 J=1,K                          0002000
0020      DO 40 I=1,K                            0002010
0021      PINV(IM,J) = PINV(IM,J) + DBAR(I)*PINV(I,J) 0002020
0022      ZC(1) = ONE(1)                        0002021
0023      DO 45 J=2,N                            0002022
0024      ZC(J) = 0.0                          0002023
0025      DO 45 I=1,IM                            0002024
0026      DO 45 IK=1,IM                          0002025
0027      Y = ONE(I)*PINV(I,IK)*P(IK,J)         0002026
0028      ZC(J) = ZC(J) + Y                     0002027
0029      45 CALL ROUND(ZC(J),Y,EP)              0002028
0030      ZCB(1) = ZCB(1) - BT(IM,1)             0002029
0031      ZCB(2) = ZCB(2) - BT(IM,2)            0002030
0032      100 RETURN                            0002031

C
C USED TO INSURE FEASIBILITY BY MAKING THE B COMPONENT NON-NEGATIVE
C
0033      50 BT(IM,1) = -BT(IM,1)                0002040
0034      BT(IM,2) = -BT(IM,2)                  0002050
0035      DO 60 I=1,K                            0002060
0036      DBAR(I) = -DBAR(I)                     0002070
0037      PINV(IM,IM) = -1.0                     0002130
0038      GO TO 30                               0002140
0039      END                                    0002150

```



0001	C	SUBROUTINE ROUND(A,R,EP)	0002160
	C		
	C		
0002	C	A=STARTING VALUE, R=ADDED VALUE, EP= LOWEST ROUND-OFF DESIRED	0002170
0003		IF(A.EQ.0.0.OR.R.EQ.0.0) GO TO 200	0002180
0004		IF(ABS(A/B).GT.EP) GO TO 200	0002190
0005		A = 0.0	0002200
0006	200	RETURN	0002210
		END	0002220

	C		
	C		
0001	C	SUBROUTINE TIMEIT(N,TIME)	0002230
	C	N=0 STARTS CLOCK, N=-1 STOPS CLOCK	
	C		
0002		IT=N+2	0002270
0003		GO TO (20,10),IT	0002280
0004	10	CALL TIMON(M)	0002290
0005		TIME=M	0002300
0006		RETURN	0002310
0007	20	CALL TIMOFF(M)	0002320
0008		TIME=M	0002330
0009		TIME=(TIME-M)*26.0	0002340
0010		RETURN	0002350
0011		END	0002360

```

C
C
0001      SUBROUTINE PSEUDO
0002      DIMENSION P(53,151),B(52),C(151),BT(53,2),IRAS(53),ONE(53),TEM(2),
0003      1PINV(53,53),7CB(2),7C(151),WSR(2),WS(151),T(2),X(53),DBAR(53)
0004      COMMON/INT/IUNB,IM,M,N,IRAS,ITER
      COMMON/FLOAT/P,B,C,BT,ONE,TEM,PINV,7CB,7C,WSB,WS,T,X,DBAR,EP
C
C M = NUMBER OF CONSTRAINTS, N = NUMBER OF VARIABLES INCLUDING M SLACK
C   VARIABLES
C   MAXIMUM M = 50, MAXIMUM N = 150
C
C CHANGE STATEMENTS 1 AND 2 TO DESIRED PROBLEM SIZE
C
0005      1 M = 20
0006      2 N = 70
0007      IM = M + 1
0008      IN = N + 1
0009      K1 = N - M + 1
0010      K2 = K1 + 1
0011      C(J) = -URN(1)
0012      DO 20 J=2,K
0013      IF(C(J).LE.-.001) GO TO 10
0014      C(J) = 0.0
0015      10 DO 20 I=2,IM
0016      P(I,J) = URN(1)
0017      IF(P(I,J).GT.0.001) GO TO 20
0018      P(I,J) = 0.0
0019      20 CONTINUE
0020      DO 30 I=1,M
0021      B(I) = URN(1)*5.0
0022      IF(B(I).GT.0.01) GO TO 30
0023      B(I) = 0.0
0024      30 CONTINUE
0025      DO 40 J=K2,IN
0026      C(J) = 0.0
0027      DO 40 I = 2,IM
0028      P(I,J) = 0.0
0029      40 DO 50 I=2,IM
0030      K = N - M + I
0031      P(I,K) = -1.0
0032      RETURN
0033      END

```

0002370  
0002380  
0002290  
0002400  
0002410

0002430

0002450

0002470

0002480

0002490

0002500

0002520

0002530

0002540

0002550

0002580

0002640

0002650

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13. ABSTRACT

Linear programming techniques are becoming of greater importance because the use of computerization has increased the fields for applications for linear programs. The primal-dual algorithm, in which the constraints are added one at a time, is investigated as a possible faster solution method. A computer program was developed to compare this method with the standard primal-dual algorithm using the full set of constraints at one time. Several random problems were solved using these two methods, and the results indicated a significant improvement in the solution time by the use of adding the constraints one at a time.

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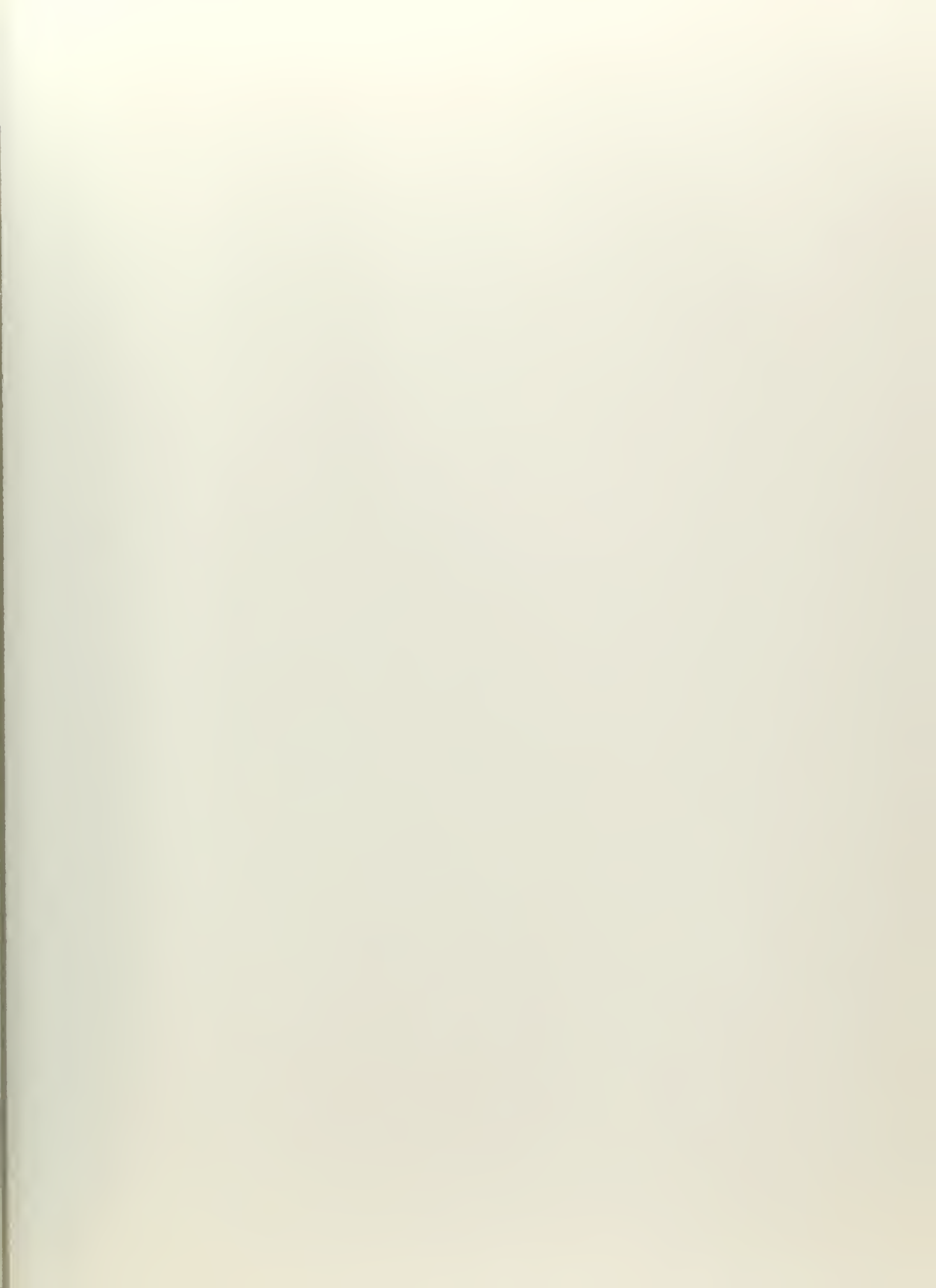
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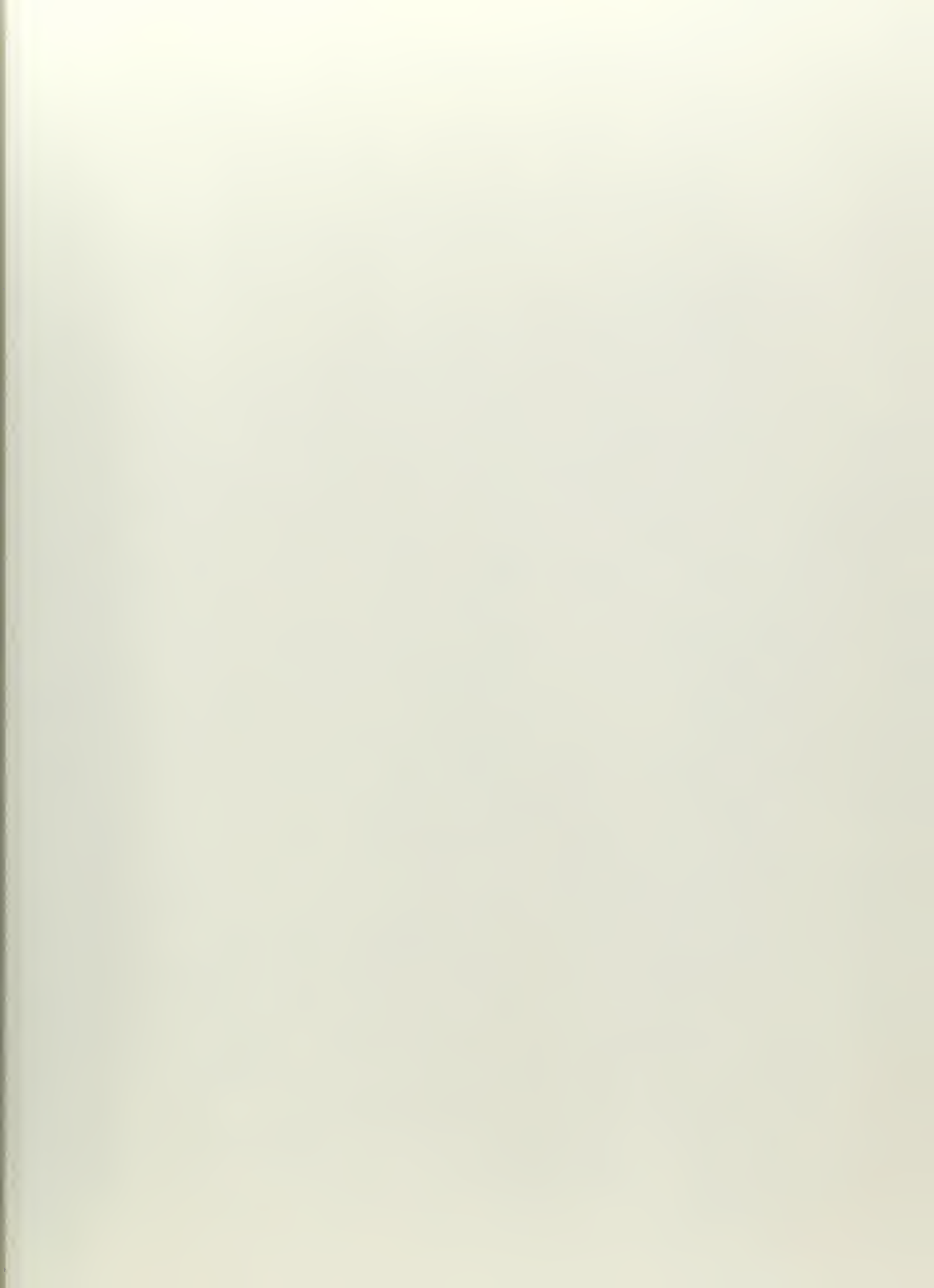
LINEAR PROGRAMMING (COMPUTERIZED)

PRIMAL-DUAL ALGORITHM











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